

windowdirect

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# **Chapter 1**

# windowdirect

### 1.1 WindowDirect 1.0 -- June 14, 1993

```
WindowDirect
```

Version 1.0 June 14, 1993

>>>>>> THIS PROGRAM IS PUBLIC DOMAIN <

Requires AmigaDOS 3.0 or higher.

What is WindowDirect?

How's this useful?

How does it work?

Does this always work?

How do I install this utility?

How do I customize WindowDirect?

Can I see some startup examples?

Where will the error messages appear?

About the great author...

Anything else?

#### 1.2 What is WindowDirect?

```
>>>>>> What is WindowDirect?
```

WindowDirect is a commodity (requires AmigaDOS 2.04 or higher) that

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jumps to screens and windows that you specify. In addition, if you're on a autoscrolling or "Super Bitmap" screen and using AmigaDOS 3.0 or higher, WindowDirect moves the display to bring the window into view.

#### 1.3 How's this useful?

```
>>>>>> How's this useful?
```

Well, it gives you the ability to jump to screens and windows with the keyboard. And, if you're using a "Super Bitmap" screen, WindowDirect will snap the display to the window location so you don't have to go hunting!

#### 1.4 How does it work?

```
>>>>>> How does it work?
```

When you press any of the ten (or twelve, if you have them) function keys with the left-amiga key, the screen and window you specify in the tooltypes of the WindowDirect icon are activated, brought forward and scrolled into view. You can use standard AmigaDOS wildcards to describe the screen and window names. Use a tilde (~) to separate the screen and window names.

#### 1.5 Does this always work?

```
>>>>>> Does this always work?

YES!
```

### 1.6 How do I install this utility?

```
>>>>>> How do I install this utility?

To install, just drop the icon in your WBStartup drawer!
```

#### 1.7 How do I customize WindowDirect?

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From Workbench.....

Use the Icon/Information menu to gain access to the icon's tooltypes. The ToolTypes available are:

DONOTWAIT -- Supported by Workbench. Leave this in so you startup runs faster (doesn't wait after each command in the startup drawer).

WARNINGLEVEL is set to IGNORE, DISPLAYBEEP or REQUEST to indicate the type of warning issued if the screen/window cannot be found when you hit the key. For example, if F4 is defined as "TURBOTEXT~main.c" but either the "TURBOTEXT" screen or the "main.c" window are not available, WindowDirect will not be able to activate that screen/window. If DISPLAYBEEP is set, the screen flashes and a beep sounds. If REQUEST is set, a requester pops up with the message "Cannot find screen/window." If IGNORE is set, nothing happens. The default WARNINGLEVEL is IGNORE.

HOTKEY1, HOTKEY2, ... HOTKEY10, HOTKEY11, HOTKEY12 are the hotkey definitions and screen and window names associated with the keys. They default to the twelve function keys (yes, some Amiga keyboards have twelve function keys -- the Amiga 3000UX in particular).

Note that the screen and window names may be specified using the standard AmigaDOS wildcard operators. So "TURBO#?~main#?" would match:

Screen Window
----TURBOTEXT main.c
TURBO main street
TURBOLOAD main

QUIET allows you to supress any warnings or error information WindowDirect outputs if not successful in setting itself up. Defaults to NOT being quiet. (QUIET=FALSE).

#### 1.8 Can I see some startup examples?

>>>>>> Can I see some startup examples?

From CLI/Shell,

WindowDirect

-- Starts WindowDirect. No startup options may be specified on the

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command line. Options are read from the icon. See below.

From Workbench,

Set your tooltypes to the following:

HOTKEY1=rawkey shift f4~TURBOTEXT~WindowDirect.doc
WARNINGLEVEL=DISPLAYBEEP
QUIET=TRUE

-- Starts WindowDirect with a hotkey of SHIFT-F4. When pressed, the WindowDirect.doc window on the "TURBOTEXT" screen will be brought to front, activated and, if using AmigaDOS 3.0 or higher on a super-bitmap screen), scrolled into view. If the screen and/or window cannot be found, the screen will flash and you'll hear a beep (or whatever you set in you Sound Prefs).

### 1.9 Where will the error messages appear?

>>>>>> Where will the error messages appear?

If you run from the CLI/Shell, errors are output to stdout (that is, the CLI/Shell window). If you start from Workbench, a requester will appear with the error message. Dropping the icon in the WBStartup drawer is considered as 'running from Workbench'.

### 1.10 About the great author...

```
>>>>>>> Who was the great, wonderful, fantastic, brilliant, creative, >>>>>> omnipotent Amiga genius who wrote this ultra-advanced >>>>>> technological breakthrough software?
```

John Haubrich (JohnH) Software Sculptors Kansas City, MO

Problems? Ideas? Suggestions? Requests? InterNet: johnh@tyrell.net

## 1.11 Anything else?

>>>>>> Anything else?

Investment/Loan and recipe management software are in the works. Watch for them!